

CLAIMS

Sub B7 1. A fishing game apparatus for displaying on a television monitor a game screen of a fishing game, the fishing game apparatus comprising:

a casting rod;

5 an acceleration sensor provided in said casting rod to output an acceleration signal during casting; and

a game processor provided in said casting rod to determine a casting distance on the game screen by processing the acceleration signal.

10 2. A fishing game apparatus according to claim 1, wherein said television monitor includes a scanning display, said casting rod further includes light spot detecting means for detecting a light spot of said scanning display, and said game processor determines a direction of casting on the game screen according to an output of said light spot detecting means.

15 3. A fishing game apparatus according to claim 1 or 2, wherein said acceleration sensor includes a piezoelectric buzzer element, and signal outputting means for outputting an acceleration signal on the basis of an acceleration correlation electric signal generated to said piezoelectric buzzer when said acceleration sensor is moved.

20 4. A fishing game apparatus according to any claims of 1 to 3, further comprising an AV cable connecting said casting rod with said television monitor to supply a video signal and audio signal from said game processor to said television monitor through said AV cable.

25 5. A fishing game apparatus according to any claims of 1 to 4, further comprising an information storage medium, said game processor including at least operation processing means, image processing means and a memory,

said operation processing means executing a program code stored in said information storage medium and calculating the casting distance on the basis of said acceleration signal from said acceleration sensor to administer the fishing game,

5 said image processing means generating image information to be displayed on said television monitor by using image data stored in said information storage medium under control of said operation processing means,

said memory being for at least said operation processing means to hold progress and result of the operation.

10 Sub B¹ 7 6. A fishing game apparatus according to claim 5, wherein said information storage medium includes a non-volatile semiconductor memory.

Add B² 7